

S20 - Hiroaki Umeda

Technical Rider

Adapting for Distortion

*version 1.1
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CONTACT:

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All correspondence needs to be in English

REQUIREMENTS:

STAGE

- **STAGE SIZE** at least 13m width, 9m depth, at least 7m height
- **AUDITORIUM SEATING** like a staircase, not raised stage.
- **WHITE DANCE CARPET** at least 11m x 7m
- **BLACK DANCE CARPET** placed on each side of white carpet
- **WHITE CYCLORAMA** is able to cover whole back wall. (!!not transparent)

SOUND

- **PA CONSOLE MIXER x 1** (we use 2 line inputs)
- **SPEAKERS AND SUB** (depends on stage size)
- **SPEAKER for monitor x 2** (depends on stage size)
- **CABLES JACK x 2** (jack for sound interface on computer)

LIGHTING

- **LIGHT for APPLAUSE**
- **LIGHTING BOARD** (for applause and for audience)

VIDEO

- **(A) DLP VIDEO PROJECTOR (XGA) 1.3 zoom lens x 1** (5000 lumens or more, VGA connection)
- **(B) DLP VIDEO PROJECTOR (XGA) 0.8 wide fix lens x 1** (5000 lumens or more, VGA connection)
- **(C, D) DLP VIDEO PROJECTOR (XGA) 1.8 zoom lens x 2** (3000 lumens, VGA connection)
- **VGA CABLES x 4**
- **DVI-VGA ADAPTOR x 3** (DVI female - VGA male)

OTHER

- **DESK x 1** (to place a computer and other equipments)
- **CHAIR x 1**
- **DRESSING ROOM** for one person
- **CATERING** bottles of water, fruit juice, banana

S20 BRINGS:

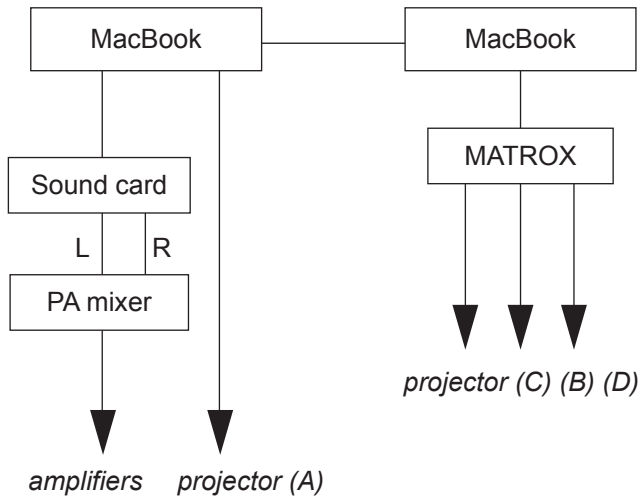
MacBook Pro x 2
MATROX TripleHead2Go
AudioFire4 (audio interface)

STAFF AND SCHEDULE:

- **1 Lighting technician and 3 Lighting hand**
- **2 video technicians**
- **1 sound technician**
- **1 stage manager**

Setting and focusing: 5H
Technical checking: 2H
Rehearsal: 2H

SYSTEM CHART and TECHNICAL DETAILS



VIDEO:

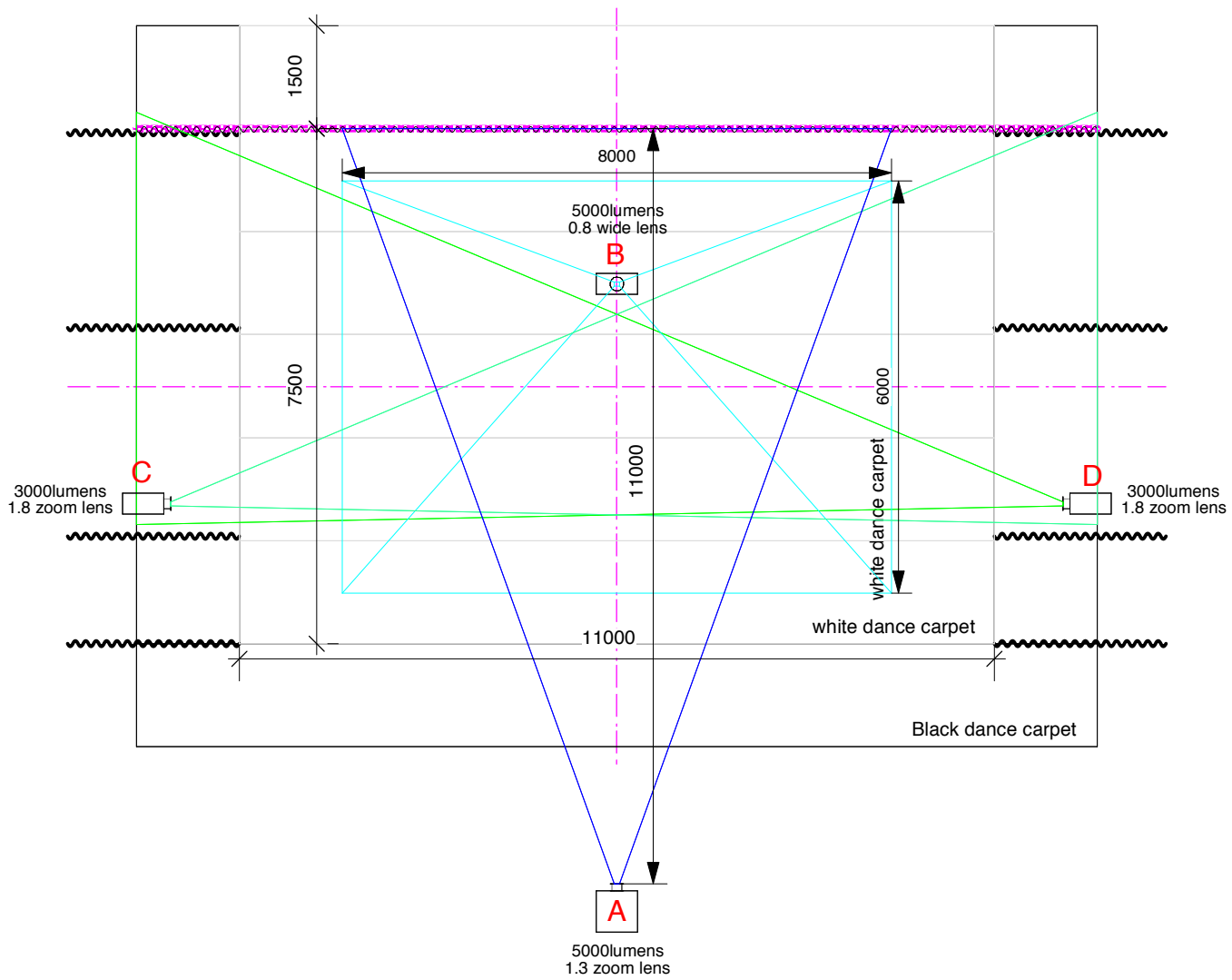
Please refer to following pages for more details. Please provide proper lens on projector (A) (B) to get projection size 8m x 6m. To get the same white on Both (A) and (B), (C) and (D), those ramp time should be closer. (C) and (D) are used vertical position and for that, some equipments are needed.

LIGHTING:

No light for performance. Light for applause is needed and have to be controlled by you.

SOUND:

A sound system is needed to cover 20Hz ~ 20KHz and can play strong sound.



scale 1:100/A4

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